### Selection Words:
1. balance – footing; even placement of weight that lets someone stand upright
2. rattle – make sharp knocking sound as a result of being shaken
3. whisper – make a soft sound
4. canyons – deep valleys with steep sides
5. slivers – small, thin pieces of something that has been split off
6. coral – an underwater stony substance made by marine life
7. sway – move back and forth or side to side

### Amazing Words:
1. adjust - get used to a new situation or change something to make it better
2. landmark - natural or human-made feature that identifies a location
3. unexpected - a surprise or something you do not think will happen
4. tease - make fun of in a playful or a hurtful way
5. quiver - shakes quickly with movements or sounds
6. foreign - someone from a different country
7. accent - pronounce words in a way that is heard in a different part of the country
8. forlorn - lonely or sad

### High Frequency Words:
1. animals
2. early
3. eyes
4. full
5. water

### Phonics:
Syllable Patterns

### Comprehension:
Skill: Theme & Plot
Strategy: Visualize

### Grammar:
Adverbs that tell where and when

### Writing Trait:
Voice

### Spelling Words:
1. downstairs
2. houseboat
3. boyhood
4. roadway
5. football
6. railroad
7. oatmeal
8. outplay
9. cowboy

### Amazing Words:
1. rainbow
2. soybean
3. daydream

This is an AR book – level 3.4