Status of Bond Projects 5/2/17 Governing Board Meeting

President Grant, Board Members, Mr. Nelson, Current Project Update:

I. <u>INNOVATION ACADEMY</u>

A. New Elementary School:

100 building – Flooring and built-in furniture is complete, light fixture installation is complete, devices and hardware have been installed, interior finish work is complete and the striping of the gym floor has been applied

200 building – Carpeting is complete, hardware and fixtures are installed, interior finish work is complete, this building has been punched and touch-up work is being completed 300 building – Painting and trim is complete, kitchen equipment has been installed, interior finish is complete, ceiling is complete with building clean-up in progress 400 building – Bath fixtures have been installed, flooring has begun, millwork is ongoing, exterior wall system continues

500 building – Ceiling grid is complete and ceiling tile is now being installed, millwork is scheduled to begin 4/26 with flooring to follow, exterior wall system continues 600 building – Bathroom tile work is complete, tape and texture is complete, ceiling grid is complete with ceiling tile scheduled to begin 4/24, exterior wall system continues Site Work – Sidewalks and hardscape is scheduled to be complete 4/28, Playground equipment installation is ongoing, the post-tension basketball court has been poured, the 4 Ramada's have been built with concrete slabs poured and canopy's in place, Solar power system began in April. Ballasting on the 300 building is finishing up, the column footings behind 400, 500 & 600 have been drilled, the structural columns have been placed and concrete poured.



Parking Lot and Sidewalks on the West side of Campus



300 Building kitchen area



Shaded play area

Innovation Academy Is On Time and On Budget

II. Keeling Elementary

A. Design & Renovation

Roof restoration work began the first week of April Electrical service & exterior lighting evaluation are under review Exterior block wall paint and seal campus-wide has been approved Plans for IT cabling upgrade have been approved

III. Amphitheater High

A. Renovation and Renewal

Projects identified for design and pricing are:

Tennis Courts have been approved

Floor tile removal and polishing has been approved

Fan coils in classrooms, EMCS updates have been approved

Flooring, painting, lighting and ceiling work has been approved in buildings

200 East, 300 East & West and 400 East & West

Home bleacher repair and upgrade to ADA as well as visitor bleacher

replacement with ADA access has been approved

Alternative High School is under review

Building H bathroom remodel for IEP is under review

Panther Hall remodel, Parking Lot and Bus drop-off/pick-up area, Roofing,

PA and clock system, Access control, Boiler, Add A/C to old "Main" gym,

Football field lighting renovation, the well

IV. Canyon Del Oro

A. Renovation and Renewal

Projects identified, designed and priced with requisitions in process:

West student parking lot is complete

Refresh hallways in D, E, F, G & R is approved

Carpet and flooring in bookstore and 3 offices is approved

Refresh south gym/ADA bleachers is approved

Refresh north gym is approved

Interior and exterior lighting upgrade campus-wide is approved

HVAC review & evaluation is ongoing

Roofing, T-Building chiller, Cooling tower rehab, Ceramic tile, Boilers, All interior, Exterior, Exit and emergency lighting, Domestic water line, Sewer mains

V. Ironwood Ridge

A. Renovation and Renewal
Football stadium work is ongoing
Musco lighting to be delivered May 1, 2017
Gym roof and block walls have been submitted to the SFB
Interior and exterior lighting upgrade campus-wide is approved
Beach volleyball is being reviewed



Football field under re-construction

VI. Painted Sky

A. Renovation and Renewal

Roof restoration work is being completed

Replacing all control valves to regulate temps in classrooms is approved

VII. Rio Vista

A. Renovation and Renewal

Replace 10 fan coils and control valves in the west 2 – story building to include EMCS control system